

**Early Stage 1**

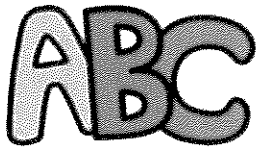
**Week 6**

**Offline Learning Booklet**



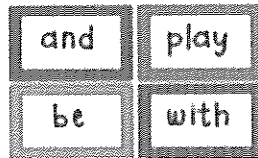


# Monday



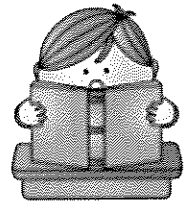
ABC

Sounds

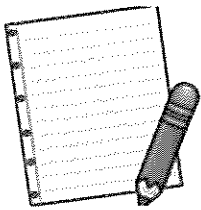


and play  
be with

Sight Words



Reading

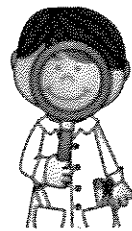


Writing



123

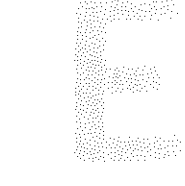
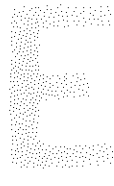
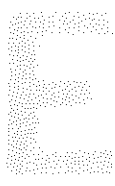
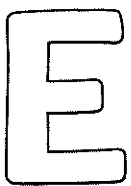
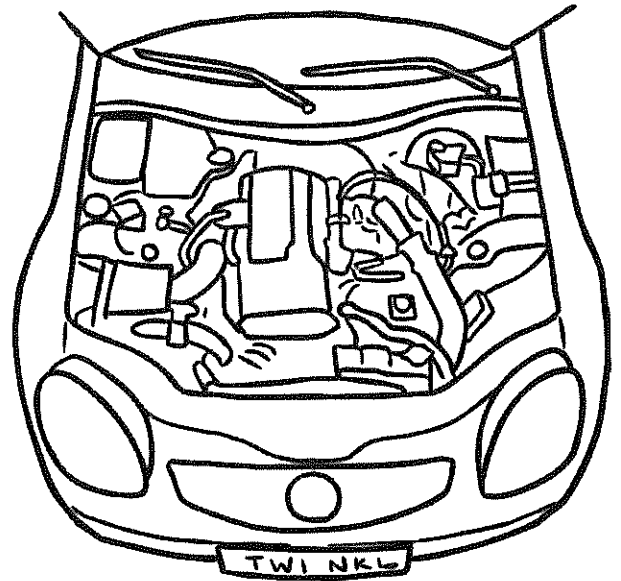
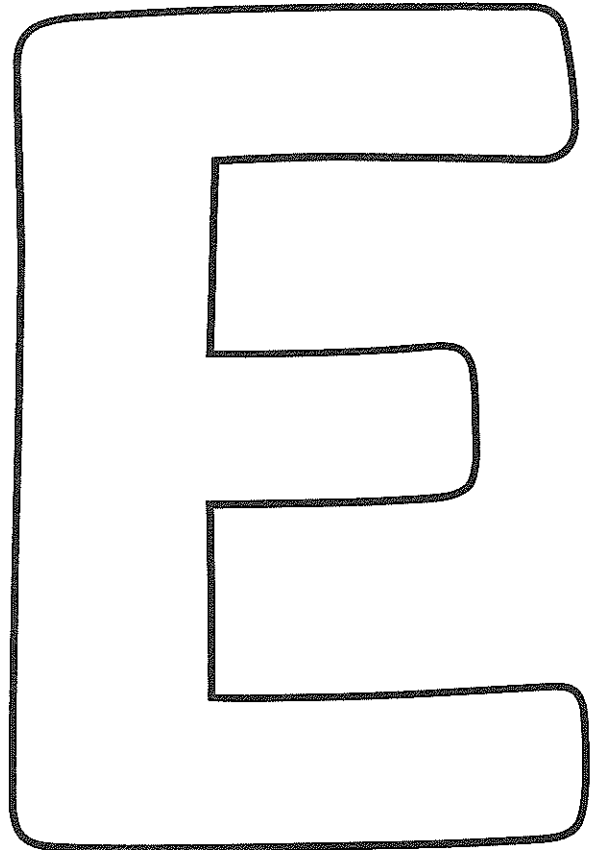
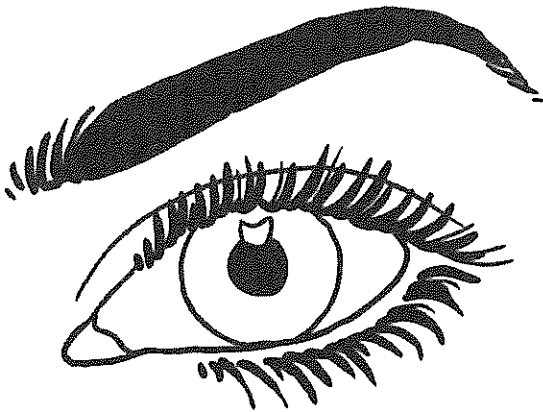
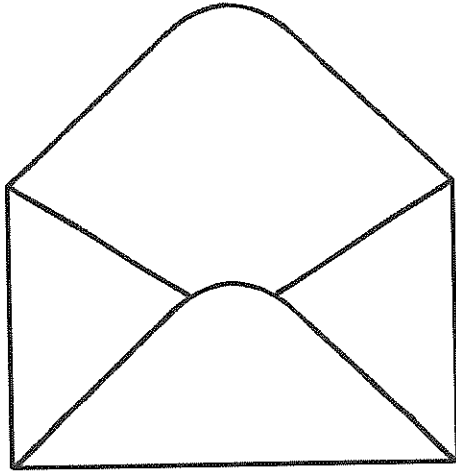
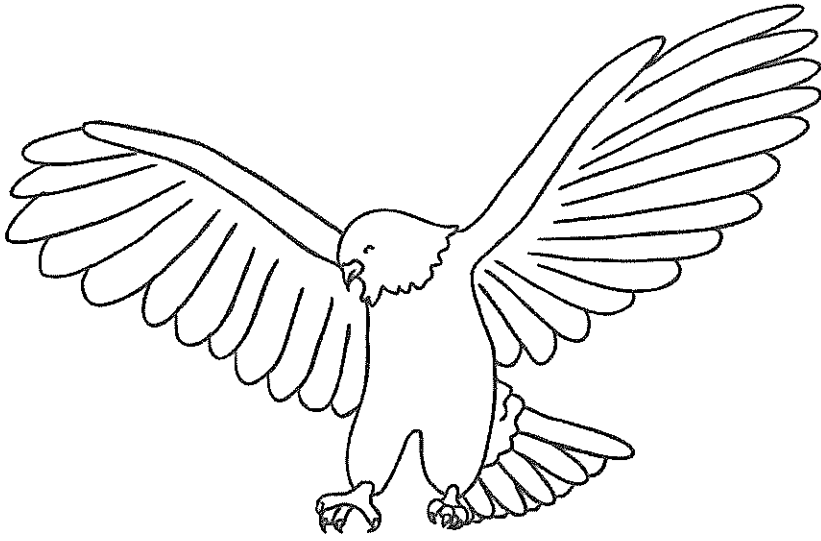
Maths



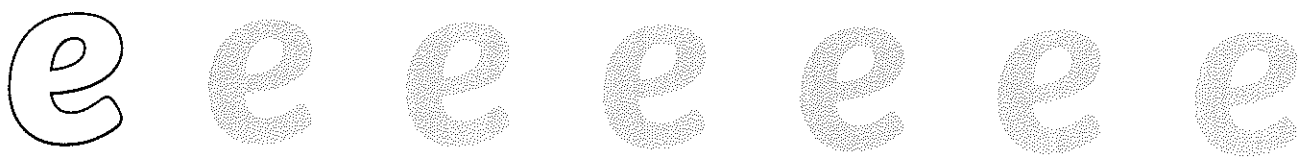
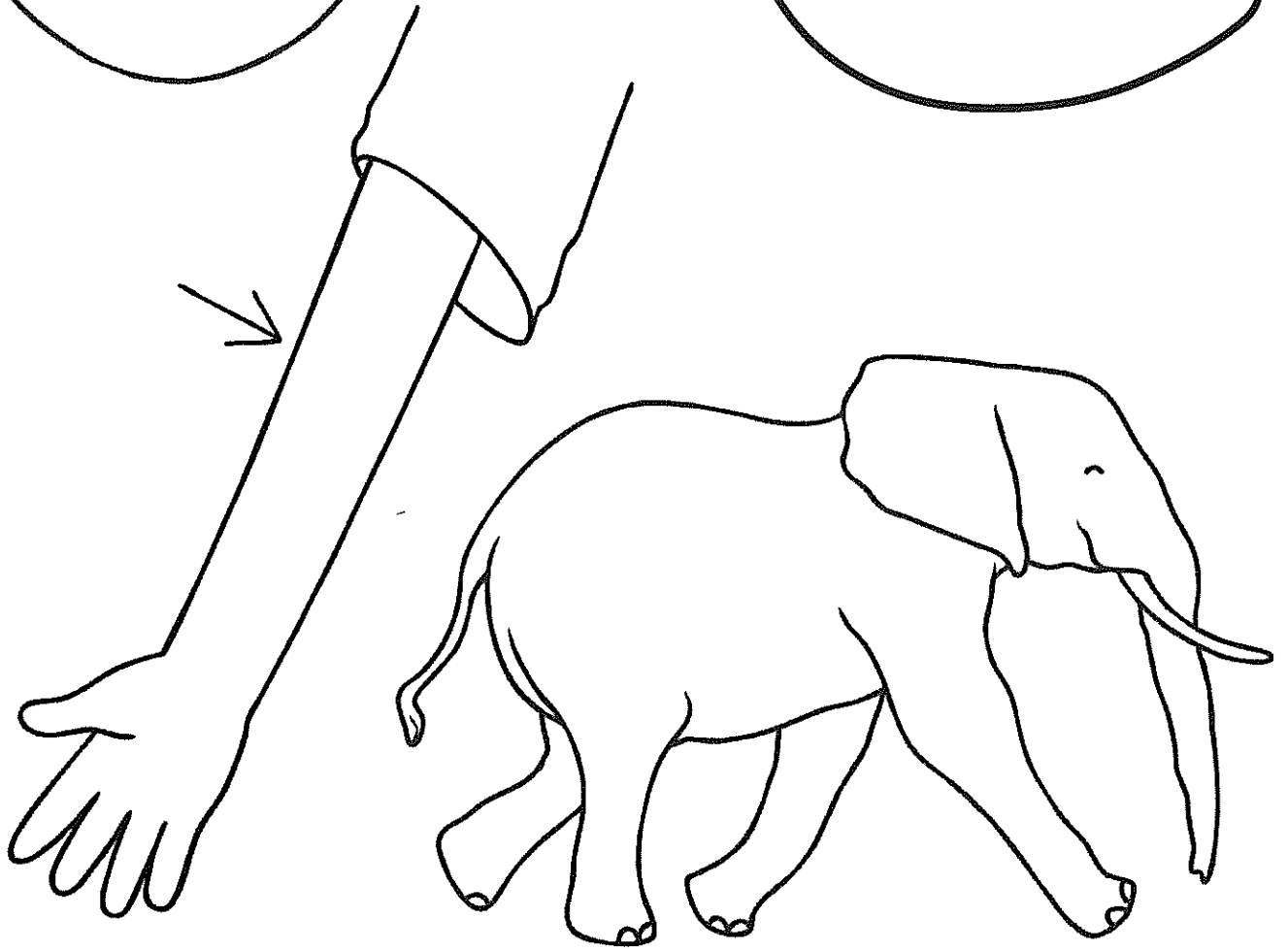
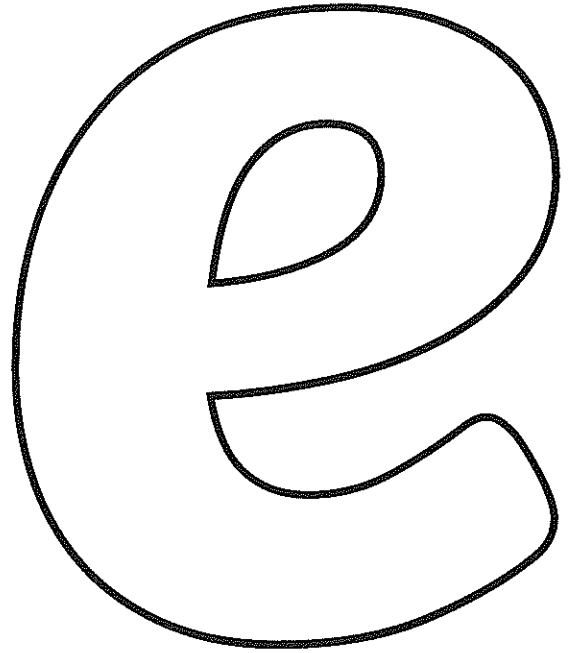
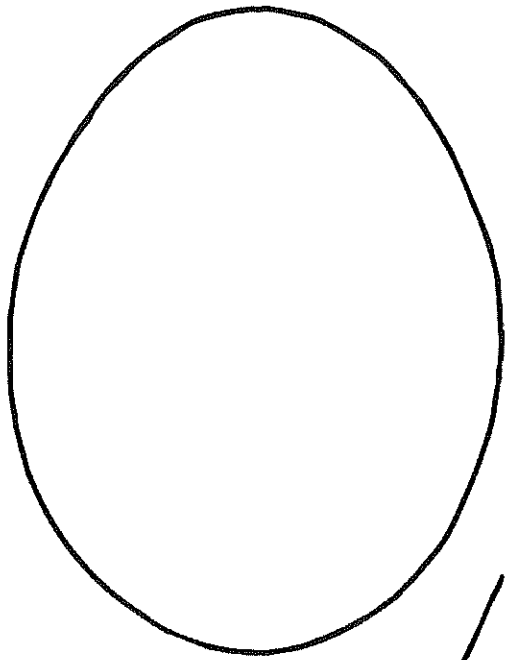
Science



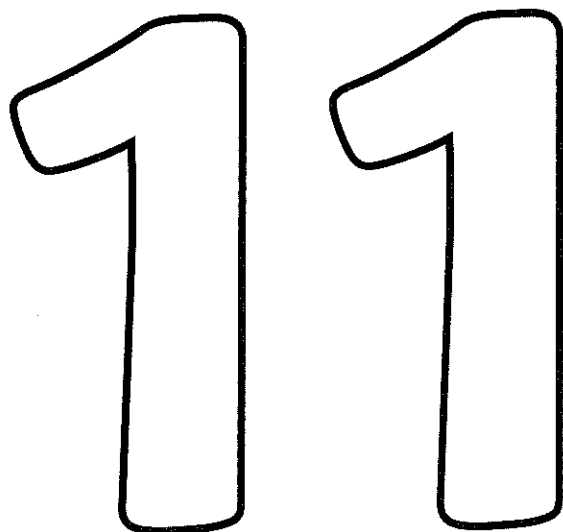
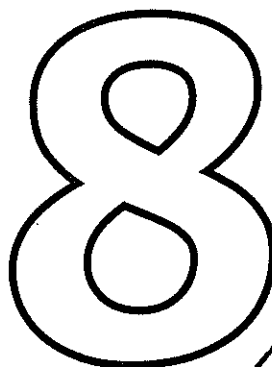
# Colouring the Letter 'E'



# Colouring the Letter 'e'



# Colouring the Letter 'Ee'



Color parts labeled with 'has' black. Color other parts with different words any other color. Finally, write the sight word on the dashed lines.

Name: \_\_\_\_\_

make  
the  
you  
has  
was  
look  
come  
with  
get  
there  
which  
from  
did  
do  
or  
has  
us  
their  
has  
are  
what  
we  
was  
you  
has  
by  
who  
made  
about  
my  
use

has

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# Let's Read!

Where can students find books to read?

- A book from their home library
- Download the app Epic
- Apple are currently offering these apps for free (unfortunately they are not free on Android). The books available on these apps are the same as some books we read in the classroom!



Pip and Tim Stage 1  
Education



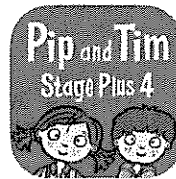
Pip and Tim Stage 3  
Education



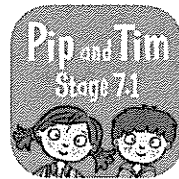
Pip and Tim Stage 4  
Education



Pip and Tim Stage 5  
Education



Pip and Tim Stage Plus...  
Education



Pip and Tim Stage 7 U...  
Education

What is the name of the book you read today?

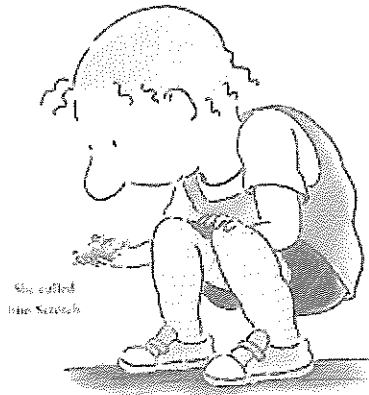
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Did you enjoy reading it?



Draw your favourite part of the book.

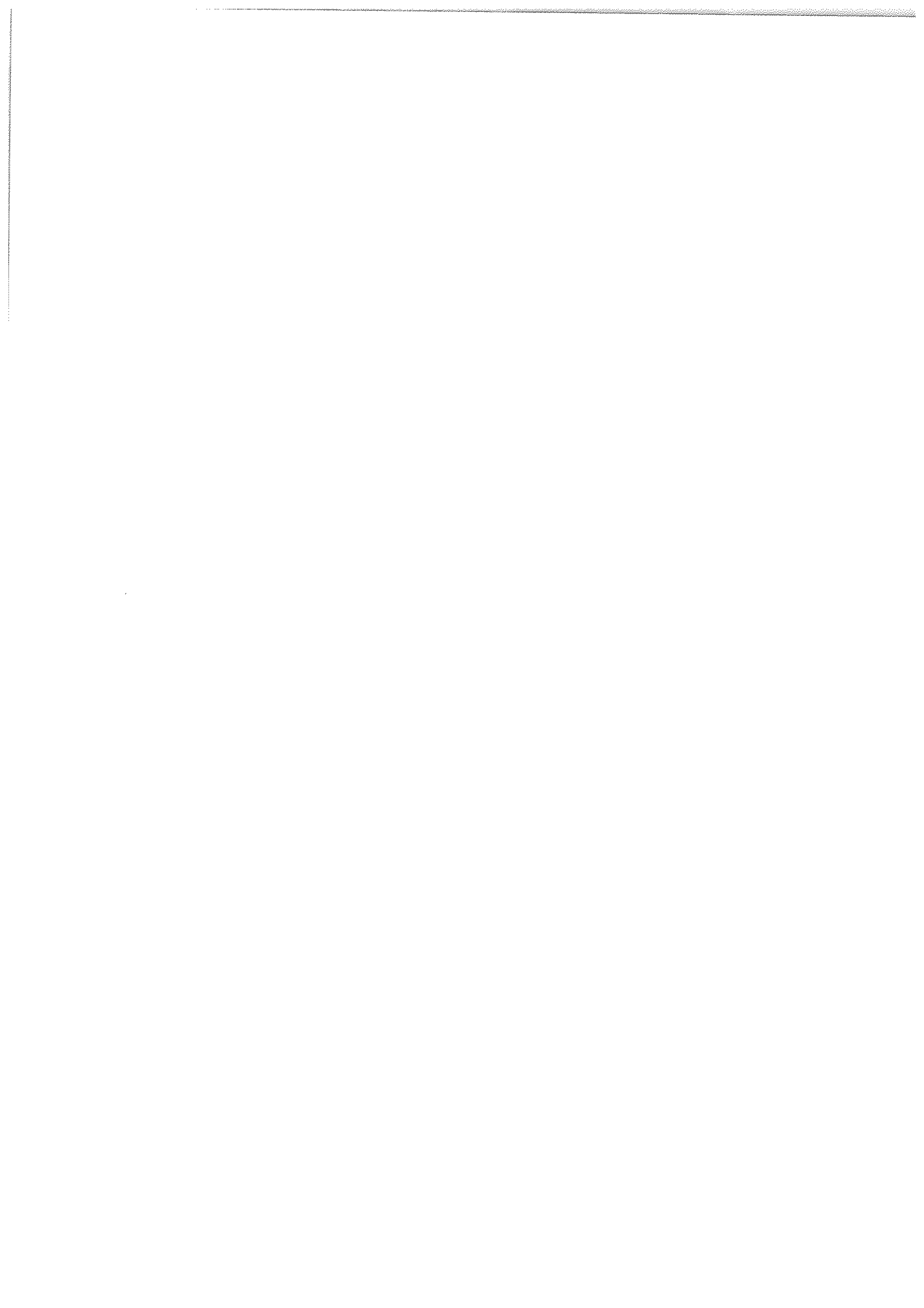
# Ellie's Dragon




*Ellie has a pet dragon.*

Scratch	doll house	eats	fire
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*Use the list above to write a 1 sentence or more about Ellie's Dragon.*



# Numbers to 20 – count on and back

1  Count on.

a

10	11				15
----	----	--	--	--	----

b

13	14				
----	----	--	--	--	--




2  Count back.


a

20	19			16	15
----	----	--	--	----	----



b

16		14	13		
----	--	----	----	--	--

3   Find a partner. Take turns counting from 1 to 20 or from 20 to 1. Stop around half way and see if your partner can pick up where you left off. Give yourselves a big tick each time you finish it correctly. 

	1	2	3	4	5	6	7	8	9	10
	11	12	13	14	15	16	17	18	19	20

# Numbers to 20 – count on and back

**You will need:**  some partners and a helper  counters

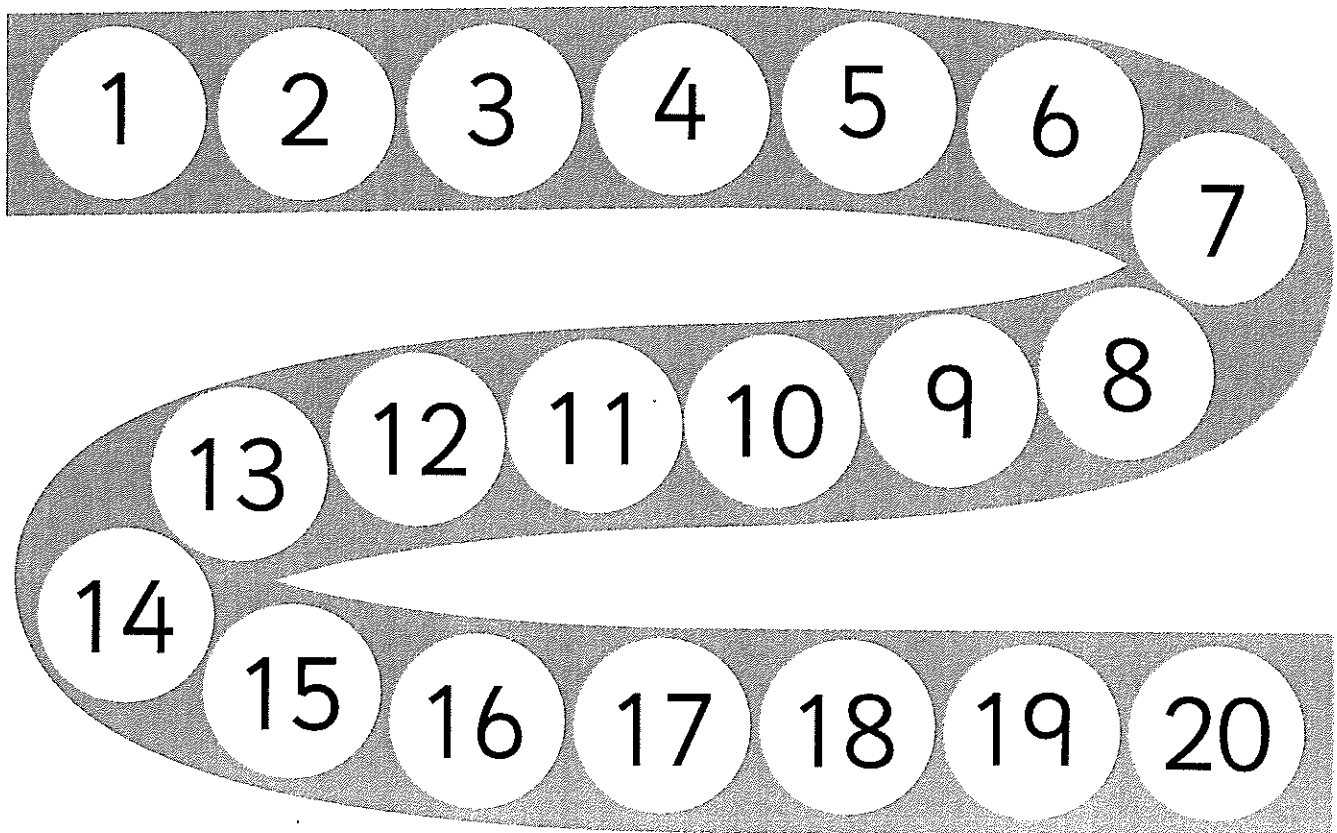
## What to do:

Ask your helper to turn away. Each player, put a different coloured counter onto the track below.

When you are ready, tell your helper and they will call out a number between 1 and 20.

If your counter is on that number, you score 3 points. If your counter is closest to the number you score 2 points. If more than one of you are on the number or close to it, you score 1 point. Your helper will assist you with this.

Play until one lucky player scores 10 points.

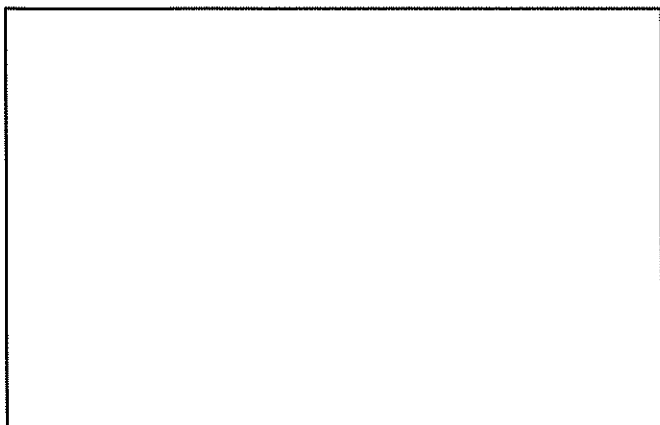


# Materials in the Classroom

Cut, sort and paste the objects on the next page in the correct column in the table.

Plastic	Wood	Metal	Glass

Draw some things in your classroom that are made from both metal and plastic.



What materials are found in your school grounds?

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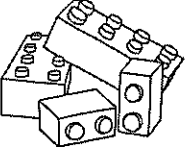

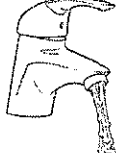
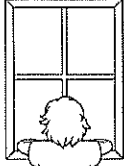

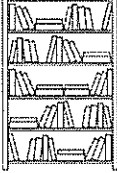


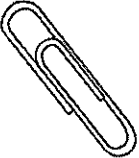
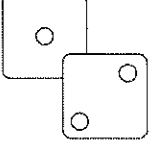




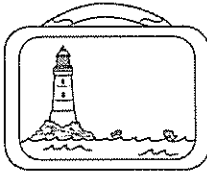


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 <p>building bricks</p>	 <p>marbles</p>	 <p>tap</p>	 <p>windowpane</p>	 <p>garbage bag</p>
 <p>sink</p>	 <p>bookshelf</p>	 <p>counters</p>	 <p>drink bottle</p>	 <p>paperclip</p>
 <p>interlocking cubes</p>	 <p>dice</p>	 <p>door handle</p>	 <p>icy pole stick</p>	 <p>play money</p>
 <p>mirror</p>	 <p>ruler</p>	 <p>lunchbox</p>	 <p>drinking glass</p>	 <p>glue stick</p>



# Tuesday

ABC

Sounds

and	play
be	with

Sight Words



Reading



Listen to Reading



Writing

123

Maths



Geography



Name: \_\_\_\_\_

Draw a circle around the **e** sounds below.

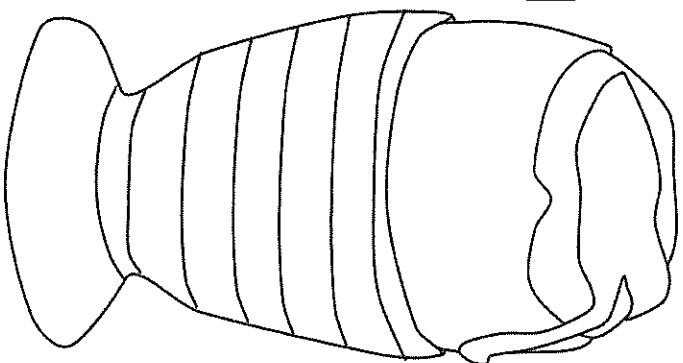
**e**

O e a o e e n g e k

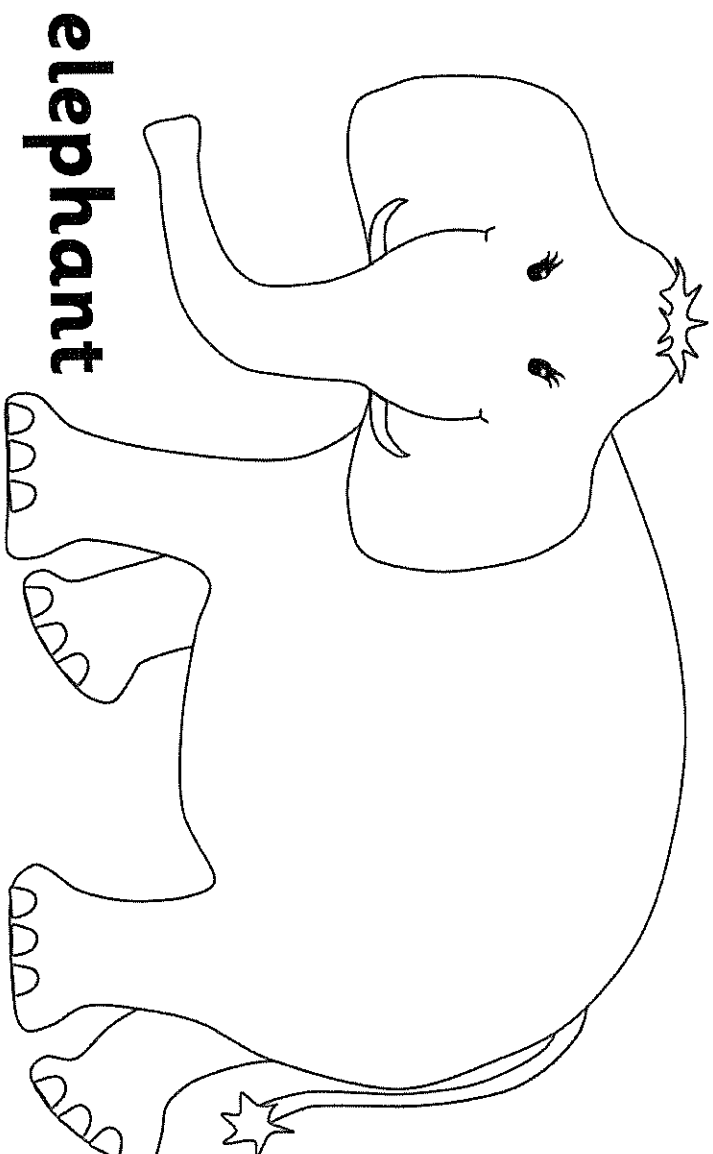
Can you read these words  
that have **e**?

**egg**

**egg**



**elf**



**elk**

**elephant**

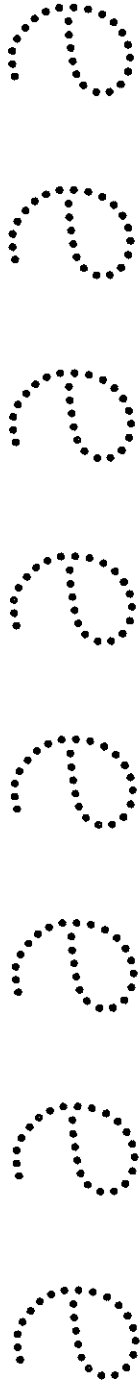
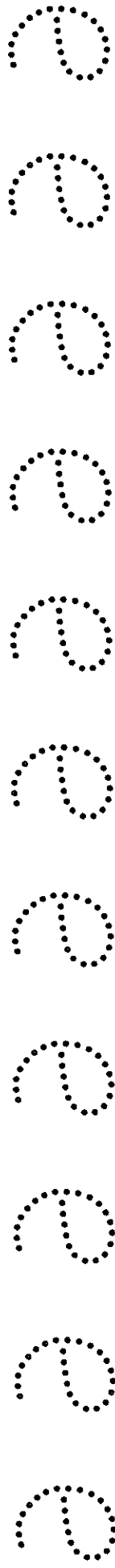
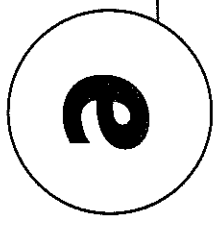
**pen**

**red**



Name: \_\_\_\_\_

Carefully trace over the **e** sounds below.



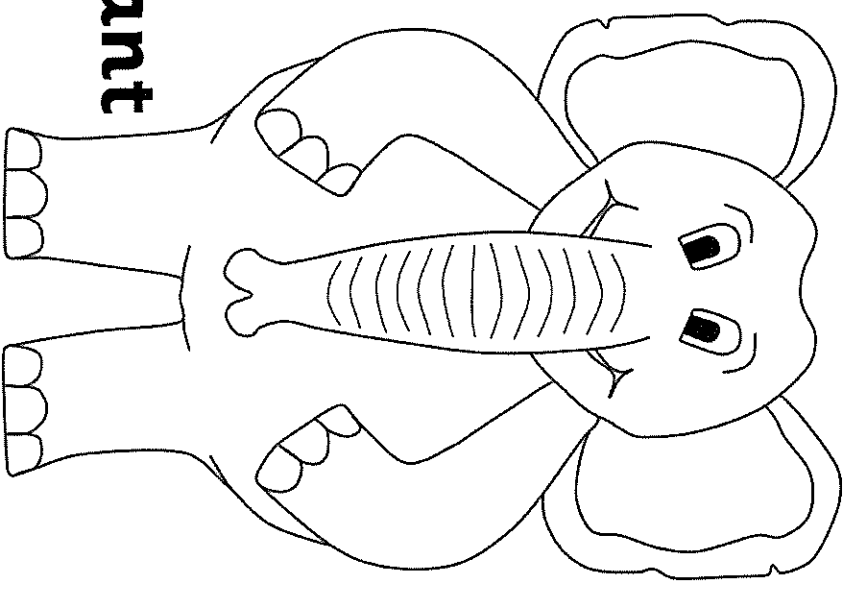
Can you read these words with **e**?

**egg**  
**elf**  
**elk**  
**pen**

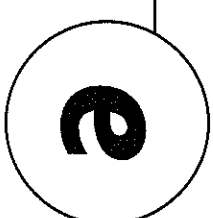
**pet**  
**red**  
**fed**  
**well**

**net**  
**leg**  
**men**  
**jelly**

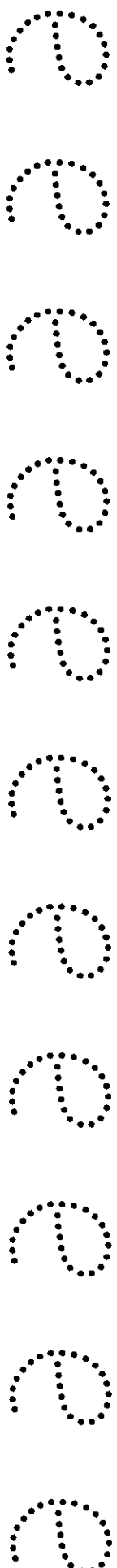
**elephant**



Name: \_\_\_\_\_



Carefully trace over the **e** sounds below.



Can you write **e** in these words and then read them?

\_\_gg

p\_\_t

n\_\_t

\_\_lf

r\_\_d

l\_\_g

\_\_lk

f\_\_d

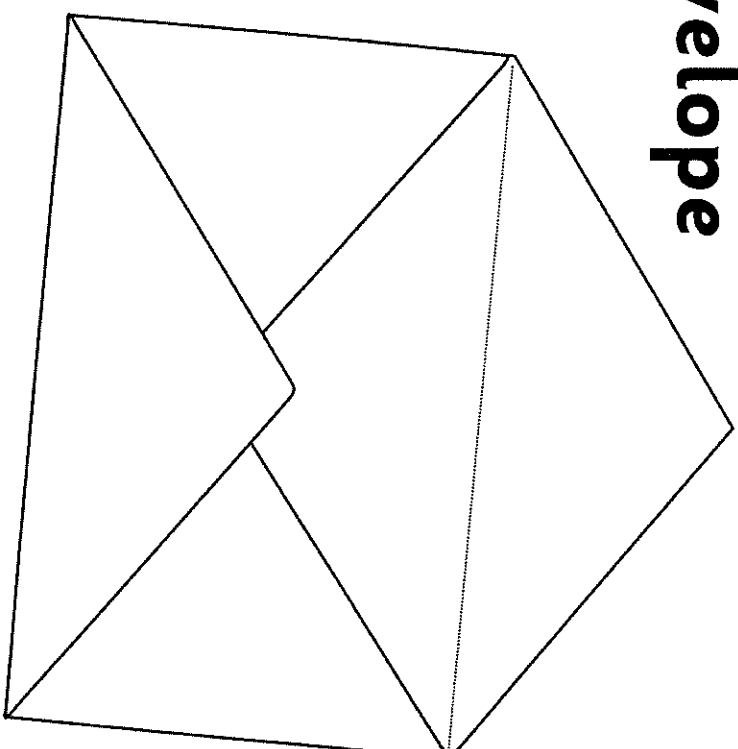
m\_\_n

p\_\_n

w\_\_ll

j\_\_lly


**envelope**

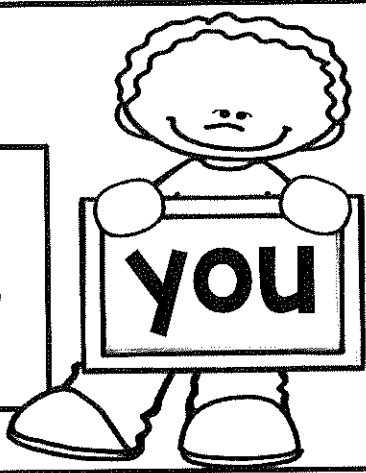




Name: \_\_\_\_\_

**y o u**

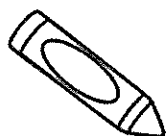
 Spell it 3 times



Trace and Write 

you

Rainbow Write



you you

Find and Color



you oyu you


you uoy uyo you

ouy oyu you ouy

you you uyo oyu you

uoy you you uoy

you uyo you oyu you

Write the missing letters 

yo \_ \_ ou

y \_ u \_ o \_

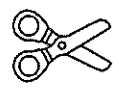
 Build it

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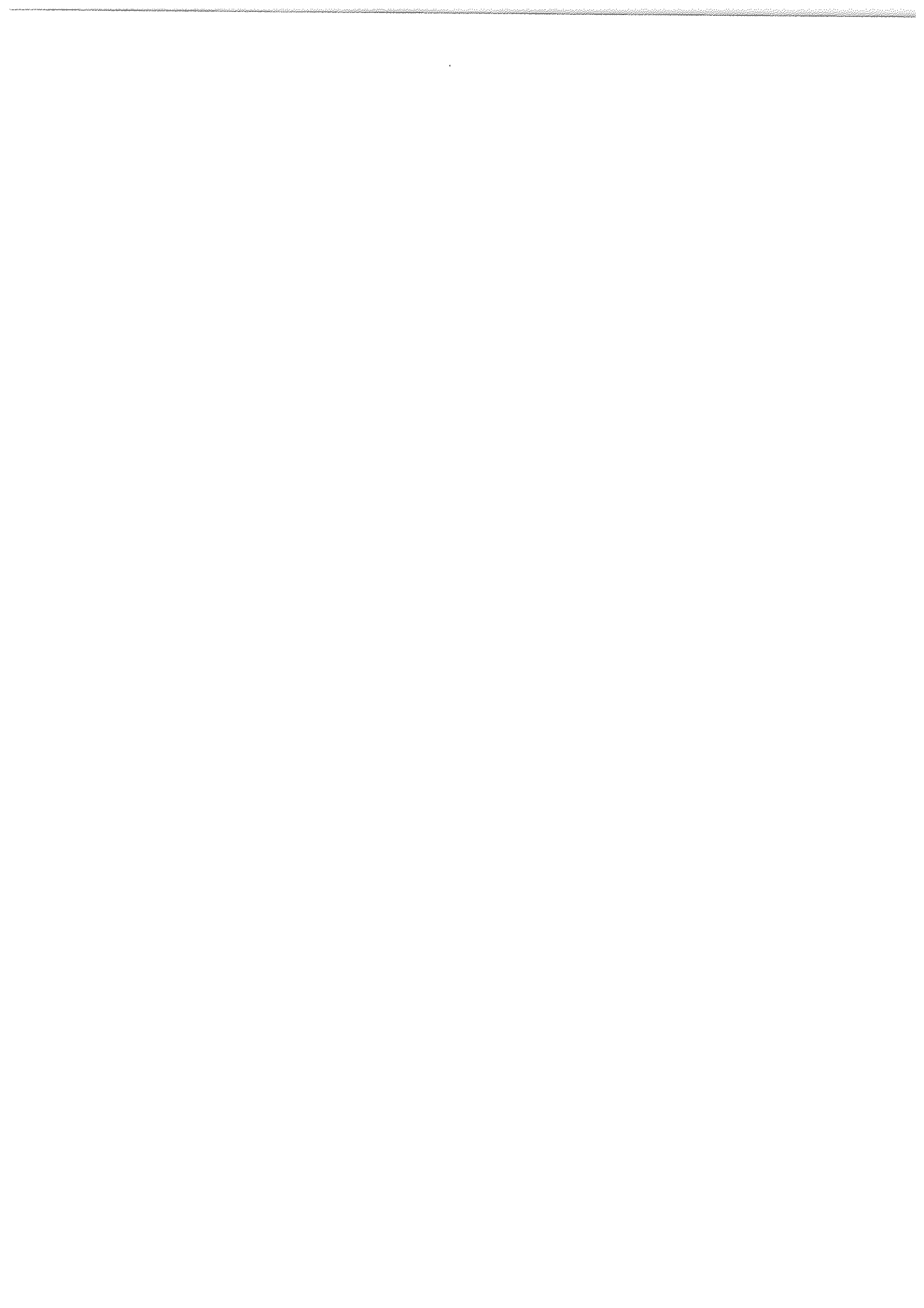
 Read it 3 times



Cut the letters



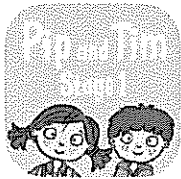
u y o



# Let's Read!

Where can students find books to read?

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- Apple are currently offering these apps for free (unfortunately they are not free on Android). The books available on these apps are the same as some books we read in the classroom!



Pip and Tim Stage 1  
Education



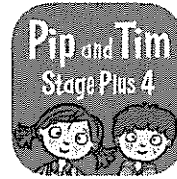
Pip and Tim Stage 3  
Education



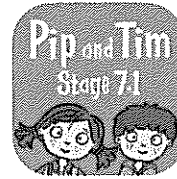
Pip and Tim Stage 4  
Education



Pip and Tim Stage 5  
Education



Pip and Tim Stage Plus 4  
Education



Pip and Tim Stage 7 U...  
Education

What is the name of the book you read today?

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Did you enjoy reading it?

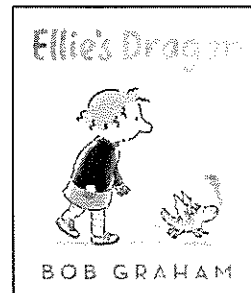
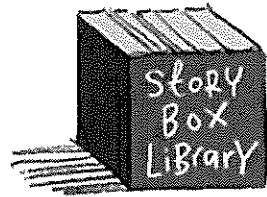


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Draw and label a character or event from the book.

# Listen to Reading

- Go to Story box library (website URL is down below) and search for the book Ellie's Dragon.
- Listen to the story and complete the activity.



<https://storyboxlibrary.com.au/login>

Username: thorntonps

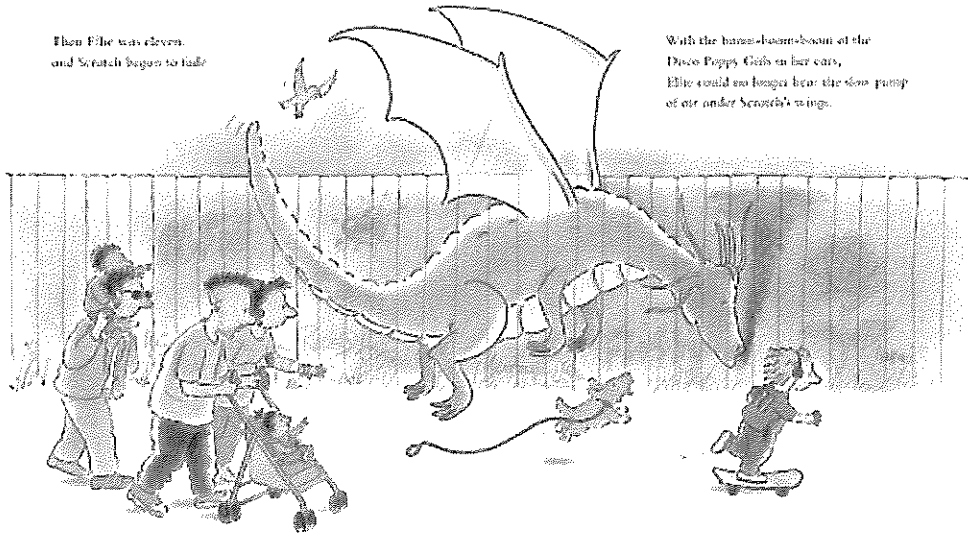
Password: thorntonps

## Ellie's Dragon

Draw your favourite character from the story and write a sentence describing them.

# Ellie's Dragon

Then Ellie was eleven,  
and Scratch began to fade.



With the bass-boombass of the  
Disco Poppy Girls in her ears,  
Ellie could no longer hear the slow pump  
of air under Scratch's wings.





*Complete the Sentence*

*Ellie is growing up and Scratch is .....*





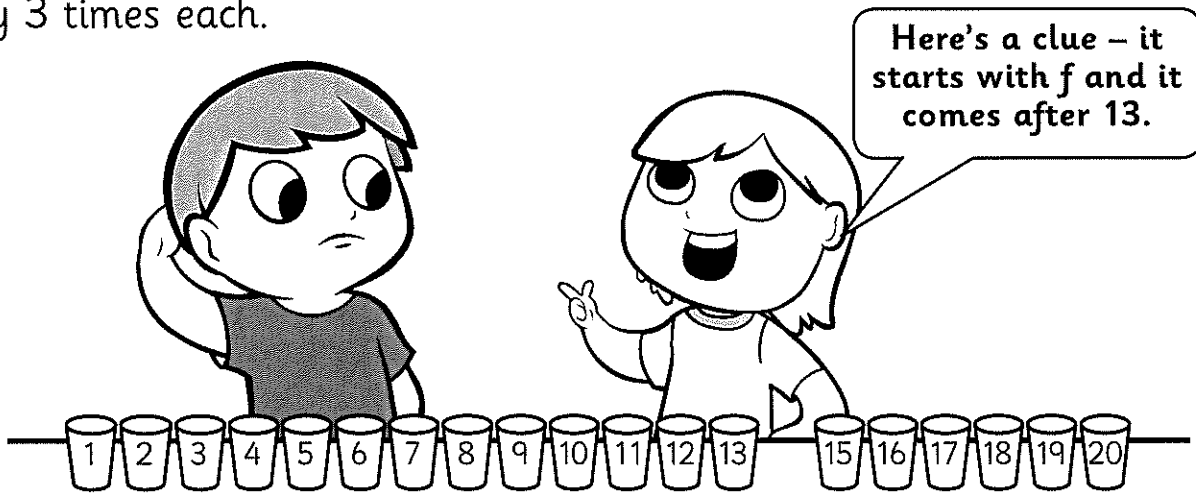
# Numbers to 20 – ordering numbers

**You will need:**  a partner  20 plastic cups  
 a permanent marker  20 counters or cubes

## What to do:

Label the plastic cups 1 to 20. Mix them up and then put them in order from 1 to 20.

Take turns removing a cup without letting your partner see. Can they guess which one has gone? They must be able to say the number! Play 3 times each.



## What to do next:

You will need the 20 cubes or counters and 1 cup. You will also need to play this game in a quiet space.

Player 1, close your eyes.

Player 2, slowly and clearly drop some of the cubes or counters into the cup, one by one.

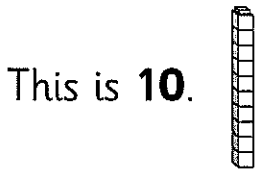
Player 1 count the drops as you hear them. If you get confused, ask Player 1 to start again.

Say the final number to Player 1. Are you right?

Swap jobs.

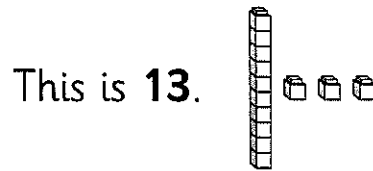
# Numbers to 20 – tens and ones introduction

We can make numbers using tens and ones blocks.




1 tens block and 0 ones blocks

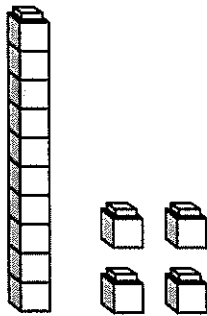
10



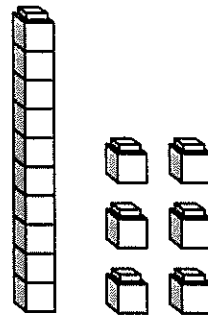
1 tens block and 3 ones blocks.

13

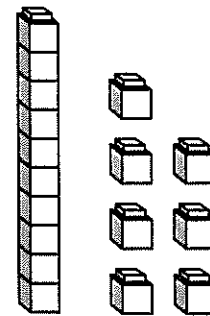
1  How many?



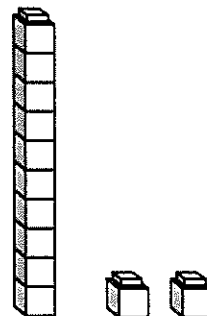
1	4	14
tens	ones	number



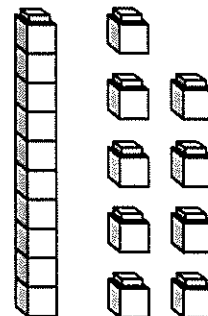
tens	ones	number



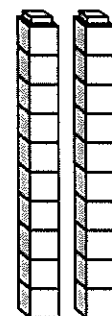
tens	ones	number



tens	ones	number



tens	ones	number

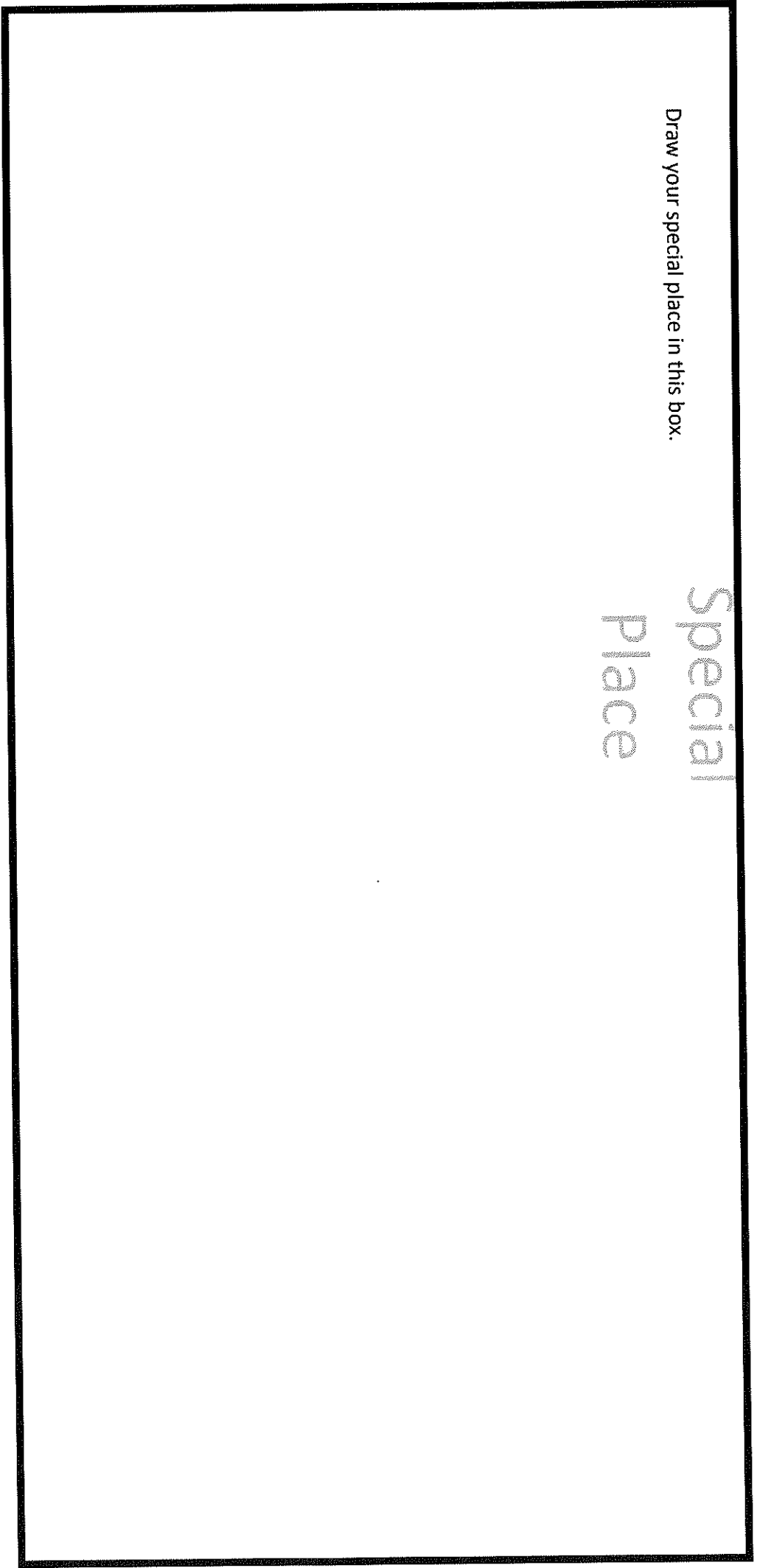


	0	
tens	ones	number

MY

# Special Place

Draw your special place in this box.



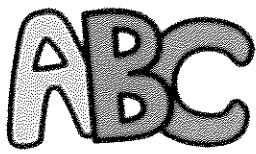
What is your special place and why?

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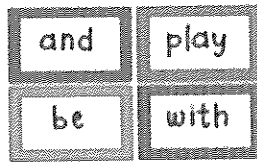


# Wednesday



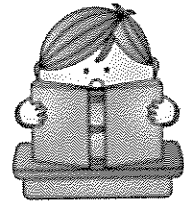
ABC

Sounds

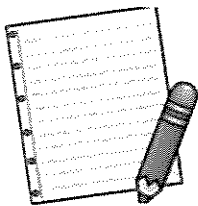


and play  
be with

Sight Words



Reading

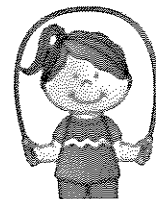


Writing



123

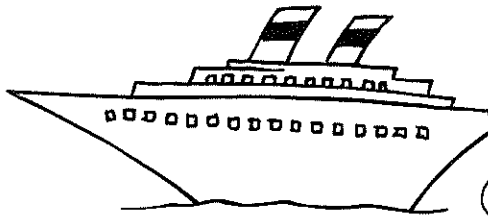
Maths



PE

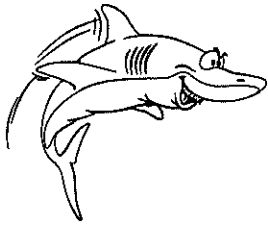


# sh

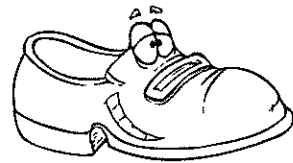


# ship

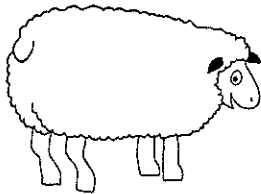
Colour the sh pictures. Trace the sh sounds.



sh sh sh sh



sh sh sh sh



sh sh sh sh

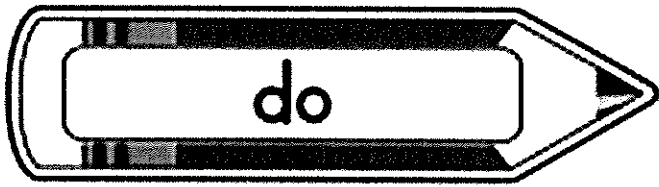


sh sh sh sh

Trace the ship and draw some fish. Trace the sh sounds.



fish splash near the ship



Name: \_\_\_\_\_

Read the sight word

do

Spell the sight word



Trace the sight word



Rainbow write the sight word

do

Fill in the missing letters

\_ o

d \_

Circle the letters in the sight word

do

a b c d e f g h i j k l m n o p q r s t u v w x y z

Find the sight word 3 times

do

u	a	r	k	c	p	x	v
f	j	c	u	w	d	o	x
y	z	j	k	e	o	i	y
j	s	f	l	j	a	x	f
b	d	p	w	q	v	m	u
g	z	i	l	x	o	d	p
e	d	o	m	r	e	o	w
i	r	l	n	p	z	t	s



# Let's Read!

Where can students find books to read?

- A book from their home library
- Download the app Epic
- Apple are currently offering these apps for free (unfortunately they are not free on Android). The books available on these apps are the same as some books we read in the classroom!



Pip and Tim Stage 1  
Education



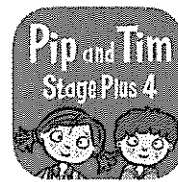
Pip and Tim Stage 3  
Education



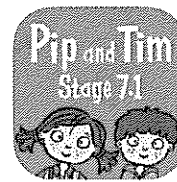
Pip and Tim Stage 4  
Education



Pip and Tim Stage 5  
Education



Pip and Tim Stage Plus...  
Education



Pip and Tim Stage 7 U...  
Education

What is the name of the book you read today?

---

Did you enjoy reading it?

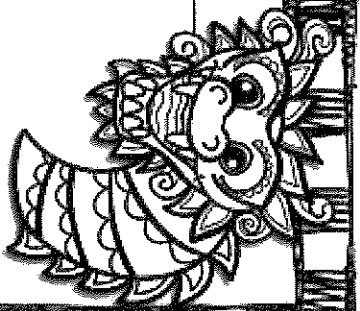


What does this book make you wonder about? Draw a picture and try to write a sentence explaining your drawing!

Name \_\_\_\_\_

Date \_\_\_\_\_

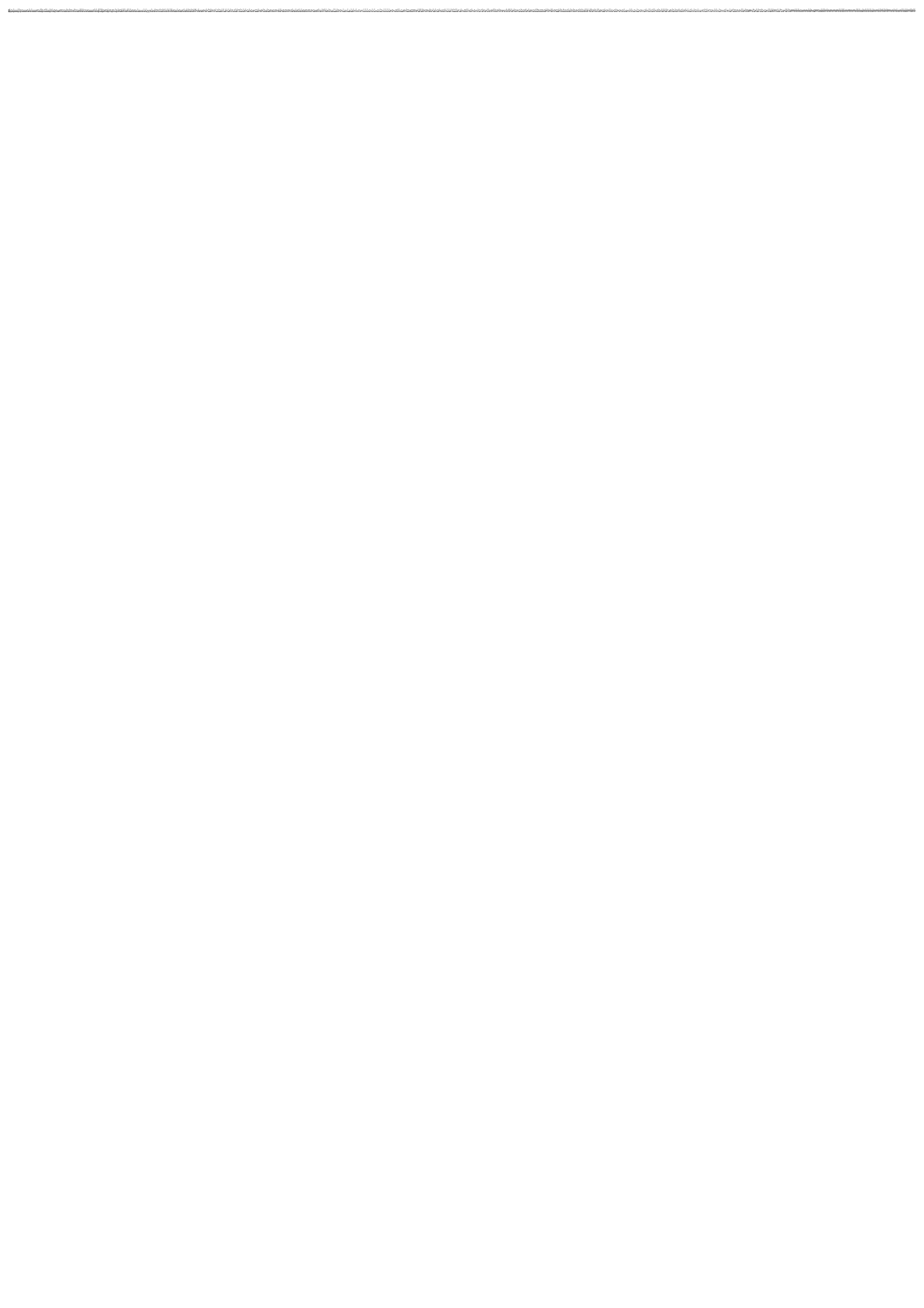
# My Pet Dragon



Draw your **dragon**.


What would you do with  
your dragon?

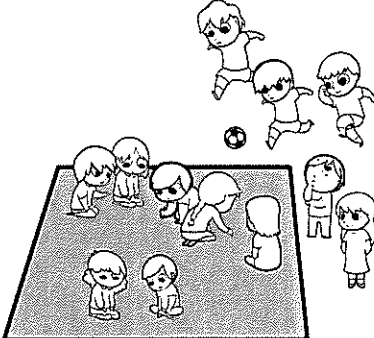
A large, empty rectangular box with a thin black border, intended for drawing a dragon. It occupies the upper left portion of the page.A series of seven horizontal lines spaced evenly down the page, intended for writing an answer to the question 'What would you do with your dragon?'. The lines are simple black outlines.



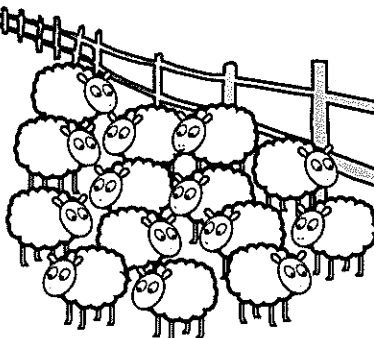
# Numbers to 20 – estimation

We estimate when we guess what a number may be instead of counting exactly. We estimate a lot in daily life.

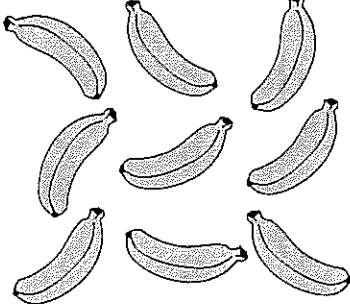
- 1  How many? Write your estimates (e), show a partner and then count (c).




e  c



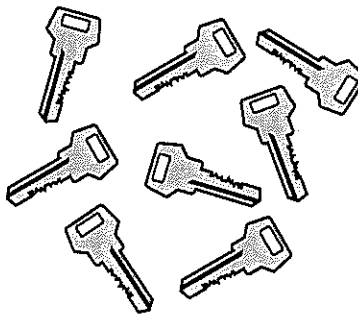
e  c



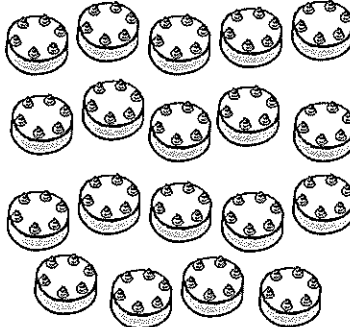
e  c





e  c





e  c




e  c

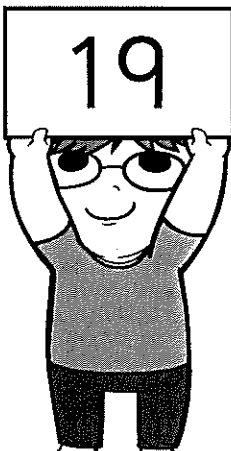
- 2   You will need a partner, 20 counters and a book to cover them. Take turns picking a handful of the counters **without counting**. Spread them out and both look at them for 5 seconds. Cover them with the book. Both say your estimates, and then check. Do you get better with practice?


# Numbers to 30 – count and order

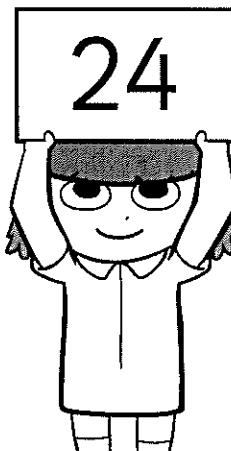
1   Say the numbers out loud and trace the dotted ones.

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30

2  Write 3 numbers that are less than me. Write 3 numbers that are more than me.

less than		more than

3  Write 3 numbers that are less than me. Write 3 numbers that are more than me.

less than		more than

# GetActive@Home

## Episode 1 - Catching

Early Stage 1

### Challenges

- Throw and catch.
- Throw, clap and catch - throw the ball in the air and clap as many times as possible before trying to catch the ball.
- Throw, spin and catch - throw the ball in the air and try to spin on the spot before catching the ball.
- Drop and catch - drop the ball from shoulder height and try to catch it before it hits the ground.

### Mega Challenges

- Throw and catch while running on the spot.
- Creative challenge - move in any way you can while throwing and catching the ball.

### Other variations

- Using a wall or with a partner try:
- Two handed catching.
  - One handed (dominant/non-dominant) use a big ball/object to make it easier.



### Suggested PDHPE Outcomes

These activities may address the outcomes listed as part of a whole school PDHPE scope and sequence.

**PDet-4** performs movement skills in a variety of sequences and situations.

**PDet-11** incorporates elements of space, time, objects effort and people in creating and performing simple movement sequences.

#### Sample questions:

- Where do you look to catch the ball?
- How do you move to make catching easier?
- What do we say to make catching easier?

### Teaching cues

- Throw the ball - 'toss the egg.'
- Eyes on the ball - 'laser eyes.'
- Arms extended and hands together - 'make the nest.'
- Bend the knees and slightly lower hands - 'soften the nest.'

### Equipment

Ball, soft toy, pair of rolled up socks.

# GetActive@Home

## Episode 2 - Underarm throw

Early Stage 1

### Challenges

- Perform the following underarm throwing activities with a ball.
- From a close distance, throw the ball at a set target.
  - Set markers at varying distances to throw the ball at the target.

### Mega Challenge

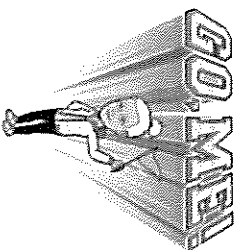
- Set varying distances from the target. Perform three body weight squats, then throw the ball at the target.
- Repeat this sequence using dominant/non-dominant hand.

### Creative Challenge

- Move the body any way you can while throwing the ball at the target.

### Other variations

- With a partner try:
- choosing different starting positions for the ball before throwing it at the target
  - marking out a set distance for relay running in between throwing the ball at the target.
  - combining different fitness infusion activities for example, performing a set number tuck jumps.



### Suggested PDHPE Outcomes

These activities may address the outcomes listed as part of a whole school PDHPE scope and sequence.

**PDet-4** performs movement skills in a variety of sequences and situations.

**PDet-11** incorporates elements of space, time, objects effort and people in creating and performing simple movement sequences.

#### Sample questions:

Where do you look when throwing? (Technical)

How do you move to make throwing easier? (Tactical)

What do we say to make throwing easier? (Reinforce)

### Teaching cues

Eyes on the target (laser eyes).

Step forward (opposite leg to throwing arm).

Throwing arm back then forward (smiley arm).

Point at the target.

### Equipment

Ball, soft toy or rolled up pair of socks.



# GetActive@Home

## Episode 3 - Overarm throw

Early Stage 1

### Challenges

Perform the following throwing activities using a bean bag, ball or similar:

- From a set distance, throw towards positioned targets.
- Play a game of throw, catch, return with a partner.
- Throw to a partner using dominant and non-dominant hand.

### Mega Challenge

- Set targets at varying levels to challenge throwing accuracy.
- Throw to a partner over varying distances.

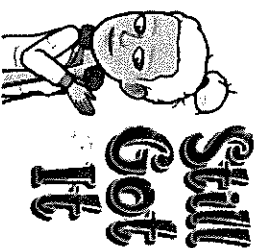
### Creative Challenge

- Combine different movements such as hopping and spinning around whilst throwing at set targets or to a partner.

### Other variations

With a partner try:

- Choosing different starting positions for the ball before throwing it at the target.
- Marking out a set distance for relay running in between throwing the ball at the target.
- Trying combining different fitness infusion activities for example, performing a set number of jumping jacks before throwing.



### Suggested PDHPE Outcomes

These activities may address the outcomes listed as part of a whole school PDHPE scope and sequence.

**PDet-4** performs movement skills in a variety of sequences and situations.

**PDet-11** incorporates elements of space, time, objects effort and people in creating and performing simple movement sequences.

#### Sample questions:

How do you use your eyes to hit a target? (Technical)

How hard do you throw the ball to a partner? (Tactical)

Why do we use our feet and arms to throw? (Reinforce)

#### Teaching cues

Stand side on to the target and extend non-throwing arm. Throwing arm downwards then up (smiley face).

Step opposite leg forward (step over the creek).

Throw the ball and follow through (shoot the star).

#### Equipment

3 bean bags, balls or similar.

3 small items such as field markers to set as targets.

# GetActive@Home

## Activity logbook



MONDAY

HOW DID YOU GET ACTIVE TODAY?



TUESDAY

HOW DID YOU GET ACTIVE TODAY?



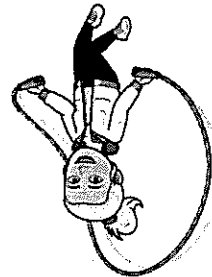
WEDNESDAY

HOW DID YOU GET ACTIVE TODAY?



THURSDAY

HOW DID YOU GET ACTIVE TODAY?



FRIDAY

HOW DID YOU GET ACTIVE TODAY?



For ideas on how to GetActive visit:

<https://app.education.nsw.gov.au/sport/participation/getactive>



Education



getactive@det.nsw.edu.au

# Thursday

ABC

Sounds

and play  
be with

Sight Words



Reading



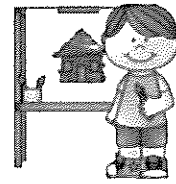
Listen to Reading



Writing

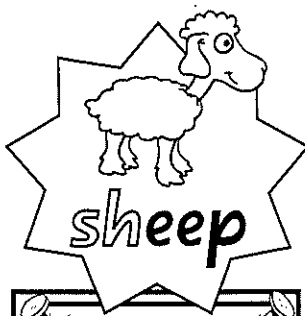
123

Maths



Creative Arts





Write the sh words in their spaces.  
Write the sh words again.

- ship
- dish
- shell
- rash
- wash
- shed

Write the correct word to finish the sentence.

- ① We saw a ..... in the sea.
- ② Can you ..... the door?
- ③ Dad has gone to the .....
- ④ I hurt my .....
- ⑤ Put the book on the .....



- shop
- shin
- shark
- shelf
- shut

Name: \_\_\_\_\_

## Word Practice

# and

Color the Word.

and

Trace the Word.

and

Find and Circle the Word.

Julie and Mark are friends.  
The cat is black and furry.  
I like to sing and play piano.

*and*   *an*   *and*   *add*  
*and*   *am*  
*and*   *and*   *and*

Connect the Letters.

a   c   d  
h   n   i

Write the Word.

and

Write the Word in a Sentence.

I like to play hide \_\_\_\_\_ seek.

# Let's Read!

Where can students find books to read?

- A book from their home library
- Download the app Epic
- Apple are currently offering these apps for free (unfortunately they are not free on Android). The books available on these apps are the same as some books we read in the classroom!



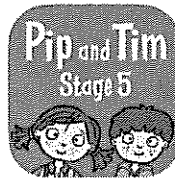
Pip and Tim Stage 1  
Education



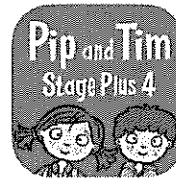
Pip and Tim Stage 3  
Education



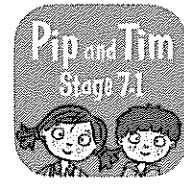
Pip and Tim Stage 4  
Education



Pip and Tim Stage 5  
Education



Pip and Tim Stage Plus...  
Education



Pip and Tim Stage 7 U...  
Education

What is the name of the book you read today?

---

Did you enjoy reading it?

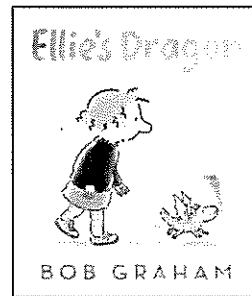
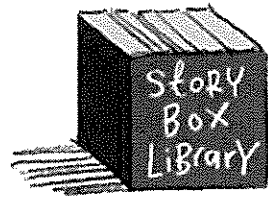


Were there some tricky words in your book? Write them down here and practise spelling them!



# Listen to Reading

- Go to Story box library (website URL is down below) and search for the book Ellie's Dragon.
- Listen to the story and complete the activity.



<https://storyboxlibrary.com.au/login>

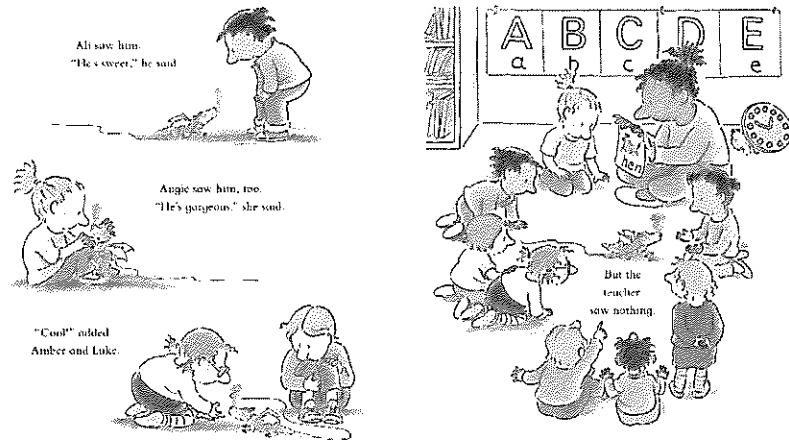
Username: thorntonps

Password: thorntonps

## Ellie's Dragon

If you had a special friend like Ellie's dragon, what would it look like? Draw a picture of your special friend here and label it!

# Ellie's Dragon



*Unjumble and write the correct sentences.*

*to took Ellie Scratch school her to show friends .  
said They was he cool .*



Order the days of the week.

Tuesday  
Wednesday  
Friday

Thursday  
Sunday

Monday  
Saturday

Draw something you do on a weekday and something you do on the weekend.

Weekday

Weekend

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

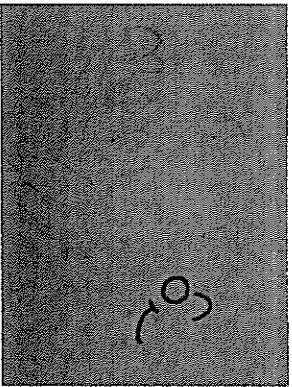
5. \_\_\_\_\_

6. \_\_\_\_\_

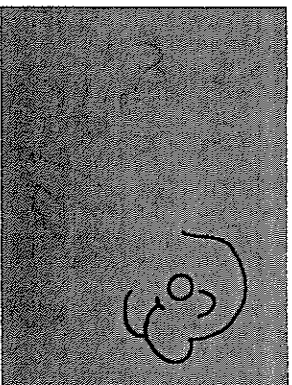
7. \_\_\_\_\_

# Today we will be drawing Ellie's Dragon!

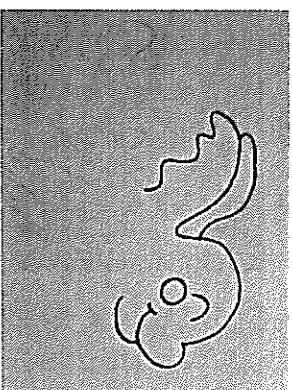
**Step 1:** Draw a circle for the cheek and curved lines for the eye and smile.



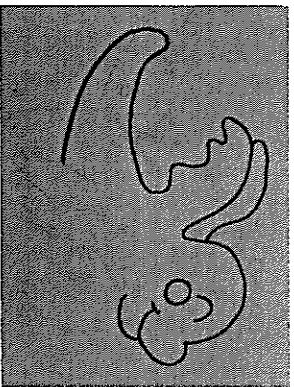
**Step 2:** Draw a curved line down from the smile for a chin. Draw two half-circles for the nose and head.



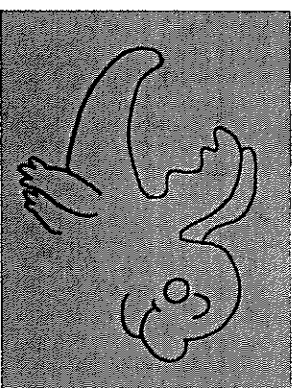
**Step 3:** Draw two curved lines from the head for wings. Add some wavy lines to one side.



**Step 4:** Draw a long triangular shape for the tail.



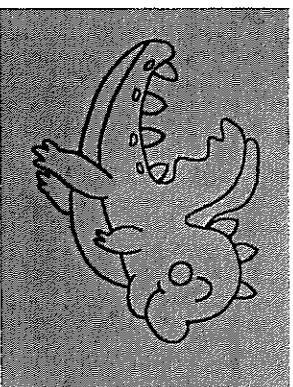
**Step 5:** Add some curved lines next to the tail to create legs and feet.



**Step 6:** Connect the legs to the chin with a large curved line.

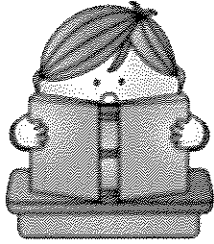


**Step 7:** Add some detail! I added an arm, spots and spikes to my dragon!



**Step 8:** Colour in Ellie's Dragon! You may want to make it green like in the story. You could also add in some details, like the doll house, the outside scenery or Ellie and her friends!

# Friday



Reading



Maths

# Friday Fun!

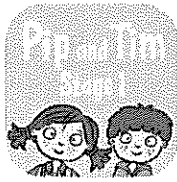




# Let's Read!

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Pip and Tim Stage 1  
Education



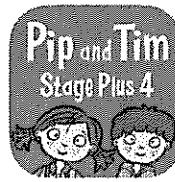
Pip and Tim Stage 3  
Education



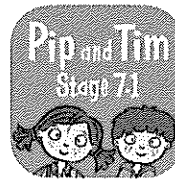
Pip and Tim Stage 4  
Education



Pip and Tim Stage 5  
Education



Pip and Tim Stage Plus...  
Education



Pip and Tim Stage 7 U...  
Education

What is the name of the book you read today?

---

Did you enjoy reading it?



It's time to do a book review!

Rate your book out of 5 stars:



Give 3 reasons why someone else should read this book:

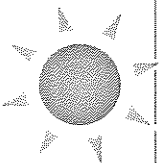
1.

2.

3.

Draw things that we do at different times of the day.

In the day



In the night



Think of what month your birthday is in. Circle it and draw a picture of the special things you do to celebrate it. Talk about it with somebody you live with.

January - February - March - April

May - June - July - August

September - October - November - December

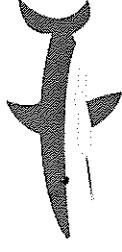
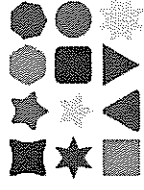
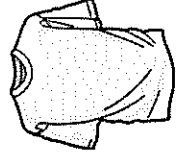


## It's time for Friday Fun!

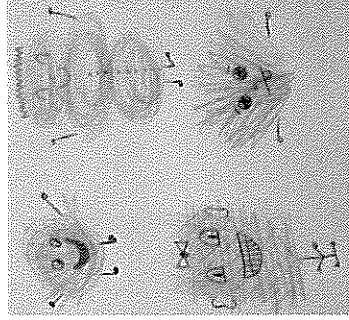
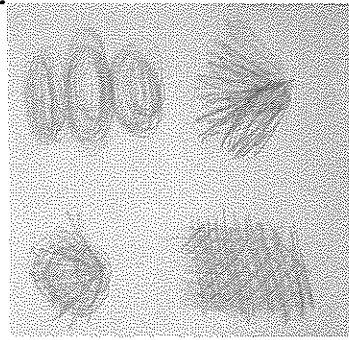
Choose one of the following activities to finish your week of learning!

Make a model of your house using construction blocks (e.g. lego, duplo, wooden blocks, etc.)  
Draw a plan before you start!

Use playdough to create objects beginning with the sound **sh**.



Draw some scribbles in bright colours on a piece of paper.  
Add some features in black pencil (eyes, nose, ears, hair, arms, legs, etc.) and turn them into scribble monsters!



Go on a scavenger hunt in your backyard!  
Try to find a:

green leaf	bug	tree	spiderweb
plane	stick	cloud	thing that smells nice
flower	bird	thing that feels cold	smooth rock

Draw a picture of the things you find.  
**Remember not to touch any animals or bugs that you see.**

